


# E-STEAMSEL

 Erasmus+ Project Num. 2021-1-NO01-KA220-SCH-000032511

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## PREPARING YOUTH FOR THE FUTURE LABOUR MARKET WITH STEAM AND SEL

*Welcome from Alexandra Baldaque (Universidade Portucalense - Portugal)*

Welcome to the first newsletter from the E-STEAMSEL group. You'll find that this newsletter serves as an introduction into an exciting project being undertaken through the Erasmus+ program directed to educational institutions and any other interested recipients to foster STEAM and SEL skills.



## AIM

The project E-STEAMSEL is intended to ensure creative and meaningful participation of girls and young generation with multiple disadvantages in STEAM and SEL Education, preparing them for the future labor market and to develop practical ideas of how to involve students into the learning activities and create environment in which students can study in an innovative way.

## TARGET GROUP

The Erasmus+ E-STEAMSEL targets 3 groups:

1. Teachers in Primary ,secondary and high school.
2. Students in primary,secondary and high school.
3. Decision makers, policy formulators, NGOs, youth workers and public, school directors, EU authorities..

## Main Objectives of the project

- To develop a virtual platform as a resource center for practical and innovative learning solutions that complement the curriculum of schools;
- To create a middle-based e learning platform
- To produce materials for three separate sections on the platform
- Skill-based learning e materials (STEAM)
- To produce Social and Emotional Learning activities
- Interactive Counseling Services for Parents And Students



# E-STEAMSEL Corner

Start getting familiar with STEAM and SEL

## What is the project about?

E-STEAMSEL is to give every student the opportunity to learn about technologies and to help them define themselves as innovators and changers who can take an active role in finding solutions to the problems they care about. In addition, to support them to be individuals who are sensitive to environmental problems and have an aesthetic point of view. It is now a necessity for our youth and girls to have STEAM and SEL learning skills in order to take part and struggle in the challenging business world of the future. STEAM mainly focuses on skill development in the fields of science, technology, engineering, arts and mathematics. SEL provides life skills in the fields of teaching and developing the skills needed to manage great emotions, build relationships, gain self-awareness, solve problems, make responsible choices, and set goals. These two complement each other.

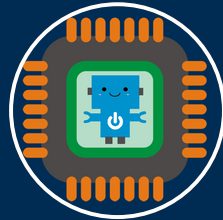


## 1st International meeting and LTTA

The first meeting between the partners of E-STEAMSEL was done in Molde, Norway, on the 4th and 5th March 2022. During the meeting the partners monitored the tasks required for the project and planned accordingly a set of activities for the following 5 months. Then, an LTTA was organized by UPT, Porto, Portugal, between 6th and 10th June 2022, where partners learnt more about STEAM in Education.



# MEET THE



# PARTNERS

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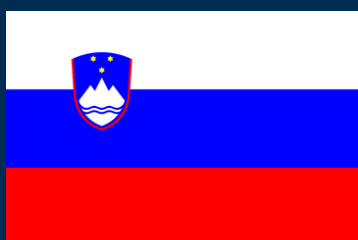
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